Spring Term Long- Term Overview 2020-21

Foundation Stage and Key Stage 1

Subjects	FS1 Amazing Me including senses and families /		FS2 Are we nearly there yet? / Will you read me a		Y1 Moon Zoom		Y2 Street Detectives	
		brate		ory?				
TRIP / Experiences	Visits from parents to read stories in different languages	Learning to cross the road and general road safety Parents visits- their work	Fire station	Christian Church - Easter	Winchester Science Centre Snelsmore		Newbury Town Centre walk, Barge Trip	
English	Phonics: Phase 1 introduce 4, 5 and 7 First letter of their names Giving meaning to marks, Helicopter stories Storytelling	Phonics: Phase 1 All aspects First letter of their names Giving meaning to marks Helicopter stories Storytelling	Phonics: Phase 1, 2 & 3 Writing: Phoneme & groral segmenting Mark making: giving m writing letter shapes, b words, end sounds Reading: Story time, rh Home readers, links to	rapheme matching, neaning to marks, peginning letters of nymes and songs,	Incident Report Character Description Non-Chronological Report- Fact files	Adverts Narrative - How to Catch a Star Poetry – Space Poems	Narrative Letters Non Fiction Diary Entries Recount	
Maths (White Rose)	Numbers to 5 Symmetry, Matching and counting Sorting objects Position	Numbers to 5 Shape 2D and 3D Money, Sorting Time	Addition and Subtraction – Numbers to 5 (Introducing 0, bonds to 5) Number and Place Value – to 10 (counting 6,7,8/counting 9 and 10/ comparing groups to 10) Addition to 10 (combining 2 groups to find the whole)	Number bonds to 10 (10 Frame/part- whole model) Spatial Awareness 2D shapes 3D shapes	Addition and subtraction (within 20) Place Value (within 50) Multiples 2,5,10 Length and height Weight and volume		Number: Multiplication and Division Statistics Geometry: Properties of Shape Number: Fractions Measurement: Length and Height	
Science	Transport	Superheroes	Are we there yet? How vehicles work Exploring ramps	Will you read me a story? Simple Investigation Mechanical toys	Everyday materials Throughout year: Seasonal changes, The Weather, Plants		Plants	
Computing	Retrieval of information	Beebots and other mechanical /computerised toys	Beebots Drag and Drop Vehicle Builder (CS)	Paint	Robot algorithms Real life and Bee Bot algorithms		Detectives Email Communication (PC)	
R.E.	Hinduism / Sikhism	Christianity	Sikhism	Christianity	Christianity Jesus as a friend	Christianity Christmas Story	Islam Prayer at home	Christianity Easter/Resurrection

History	Past and present events in their own lives Events in Britain today through play How has our school changed?		How has transport changed and developed over time?	British historical figures and events	First moon landing Neil Armstrong & Tim Peake		Shops	
Geography	Our Local Area Position Maps through play Care for the environment		Holiday Destinations	Types of building/ home	Looking after the Environment		Local Environment	
Art	Natural objects	Colour	Form Veronika Richterova	Pattern James Rizzi	Planets-printing, painting tints and shades, fabric collage		Street View (KRP) adapted- draw, street landscape painting, card/foam sculpture	
DT	Tools and equipment Boxes, tubes and constructions sets Joining and building How things move Food-tasting, making,experimenting		How Things Move Joining Fast and Slow Boat Builder Challenge	Pancakes/porridge Easter Card	Moon Buggy		Moving pictures	
P.E	Travelling around, under, over Balancing and climbing	Racing and chasing games- speed, direction, space	Games – Fundamentals Unit 1	Games – Fundamentals Unit 2	Gymnastics – Rock & Roll OAA – Trails, Trust and Teamwork	Dance – Weather	Swimming Gymnastics – Ball, Tall and Wall	Swimming Dance – Magical Friendships
Music	Dancing and ring games. Moving to music nd sounds		'Everyone' Improvisation using voices and instruments.	'Our World' Playing instruments within a song	Hip Hop (Stage 1)		Classic Rock (Stage 1)	
PHSE	Feelings Special people Frrinedly behaviour	Team work Looking after our environment What makes people important	Dreams and Goals	Healthy Me	Dreams and Goals	Healthy Me	Dreams and Goals	Healthy Me
MFL								